

Course boat (Kabi) instructions

1. Personal:

Water, sun screen, gloves for anchor chain, spray jacket, swim wear for rescues (please be keen on providing assistance by jumping into the water).

2. Shed:

Get keys for shed from executive member at club house. Open side door, open roller door.

3. Kabi:

3.1. Check content:

- 3 inflatable yellow buoys (pump up with "vacuum cleaner" pump on work bench)
- 3 pink tear drop buoys
- General recall flag (yellow and blue pointy)
- Petrol (full tanks are at club house)

3.2. Turn on battery and **lift motor before pulling out** the boat.

3.3. Lock roller door and close side door.

4. At ramp:

4.1. Canopy

4.2. Antenna

4.3. **Bungs**

5. On water:

5.1. Check motor cooling water flow (starboard).

5.2. Radio check (if it fails, there is a spare handheld on the start boat).

5.3. Switch on GPS and go to MOB page (see "GPS instructions").

5.4. Take wind readings.

5.5. Once wind direction has been confirmed with start boat, use bearing table and write all 6 bearings on window with white board marker.

6. Course setting and start:

6.1. Start line: (length - 10 boats = 70 m). Approach from below, drag the buoy and drop when PRO via radio says so.

6.2. Press MOB on GPS, and follow the "GPS instructions" to set the other marks. Use the compass to determine headings and to check back bearings.

6.3. If a **division 2 course** is needed the distances to the two top marks must be exact to allow for meaningful results.

6.4. Set the finish line (longer than start line).

6.5. Station yourself at the top mark and monitor the competitors (count them regularly). You may anchor if no assistance is required. **Wash mud off anchor** before stowing it on board again. Don't bang it into the hull.

6.6. Regularly count competitors.

6.7. For mast in mud capsizes follow "Mast in mud rescue" guidelines.

6.8. Collect buoys at the end of the race - **wash mud off buoy anchors**. Don't bang the anchors into the hull.

7. Return:

7.1. Raise motor before approaching shore.

7.2. Pull out boat and open bungs.

7.3. Lower canopy and **antenna**.

7.4. Drive a loop along the side of the shed - easier to manoeuvre the boat into front of roller doors.

7.5. Wash boat, flush motor (muffs hang on the wall near workbench), push boat into shed.

7.6. **Lower motor**, switch off radio and GPS, **switch off battery**.

7.7. Bring empty petrol tanks to club house.

8. Comments:

Any comments about damaged gear or improvement suggestions please inform secretary.